

DRAGON CHARACTER

initiative dice

wound dice

physical

mental

super

FIRE

super

AIR

super

super

WATER

weariness

super

EARTH

NAME _____

OUTLOOK _____

BREED _____

MINOR BREED _____

HOARD _____

GENDER _____

KARMA POOL
(EARTH x 10)

CURRENT

< W	NO EFFECT
W+	MINOR WOUND
2W+	- 1
3W+	- 2
4W+	- 3
5W+	- 4
6W+	- 5
7W+	- 6

ARMOR

NAME	AV	SC	WR
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

RANK RR SKILLS

___ () Athletics

___ () Melee

___ () Stamina

___ () Quickness

___ () Ranged

___ () Travel

___ () Casting

___ () Craft _____

___ () Craft _____

___ () Interaction

___ () Ka

___ () Knowledge _____

___ () Knowledge _____

___ () Knowledge _____

___ () Knowledge _____

___ () Knowledge _____

___ () Knowledge _____

___ () Medicine

___ () Research

___ () Senses

___ () Stealth

___ () Tech : Mechanics

___ () Tech : Electronics

___ () Tech : Engineering

___ () Trickery

___ () Will

___ () _____

___ () _____

EDGES, POWERS & LEGACY

RANK	NAME	EFFECT
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____
___	_____	_____

FIGHTING STYLE : PREFERRED MOVES

TH	NAME	MOVES	PR	PAYOFF
___	_____	_____	___	_____
___	_____	_____	___	_____
___	_____	_____	___	_____
___	_____	_____	___	_____
___	_____	_____	___	_____

WEAPONS

NAME	DAMAGE	RANGE	LIGHT/MEDIUM/HEAVY
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

WEAPONS

NAME	DAMAGE	RANGE	LIGHT/MEDIUM/HEAVY
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

FIGHTING STYLE

TH	NAME	MOVES	PR	PAYOFF
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____

FIGHTING STYLE

TH	NAME	MOVES	PR	PAYOFF
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____

FIGHTING STYLE

TH	NAME	MOVES	PR	PAYOFF
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____
---	_____	_____	---	_____

DESCRIPTION

EQUIPMENT

DESCRIPTION

KARMIC ITEMS

SPELLS

RANK	NAME	EFFECT	CASTING OPTIONS/RITUALS
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____
—	_____	_____	_____

SCION DESCRIPTION

TRAITS

SKETCH


FIREBORN

THE ROLEPLAYING GAME

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